Making Hair in Lightwave | 2 small Projects in 1

**Project Goals:**
Create a simple animation using the Saslite to generate hair on a bouncing ball. And then to get more advance and a better understanding of Saslite hair generator follow a printed online tutorial.

Online Tutorial Available at:
http://books.google.com/books?id=eUp89F8nIbcC&pg
Essential Lightwave 3D 8
Pages 523-555

**Project Requirements:**

**Part 1**
3 Point Lighting System to be used - Spotlights must be used.
4 Second Bouncing Ball with Hair(30 frames rendered)
Sound Effects or Music
Music will fade in and out.

**Part 2**
3 Point Lighting System to be used. Spotlights must be used.
1 still frame of finished beard man (displayed on Screen for 5 seconds)
Music will fade in and out.
At the End of the Animation and the Still student must provide Credits
Credits will include:
Names of Students
Software Used
Music/Sound Effects Used

**Points Available: 40pts**

Breakdown of Points
Artistic Final Representation - 20pts
Meeting Project requirements - 10pts
Project Time sheets turned in and totaled - 10pts
No late projects accepted